# Allez OOP! 

## a cartoon version of

Object-Oriented Programming

## cartoon version of linear programming (e.g. FORTRAN)



Object-Oriented Programming: another Instance of the Platonic Ideal?


## cartoon version of 0 programming (e.g. python)

| Object CLASS foo <br> (Plato's IDEAL) <br> Property foo.p1 <br> Property foo.p2 <br> Container foo.c1 <br> Container foo.c2 <br> Method foo.m1 <br> Method foo.m2 <br> etc. | $\xrightarrow[\text { Instantiate }]{ }$ | Instance $\boldsymbol{f}=\mathbf{f o o}()$ <br> (Plato's reali) <br> Property f.p1 <br> Property f.p2 <br> Container f.cl <br> Container f.c2 <br> Method f.m1 <br> Method f.m2 <br> etc. |
| :---: | :---: | :---: |

+ Communication between Instances, ...

There are many Object-Oriented Programming languages.
Some examples are:
Java (the Queen of OOP)
PHP (surprise!)
$\mathrm{C}++$ (?)
Python (this week's lesson)

One thing to be keenly aware of:
You can build your own Classes, but usually you are instantiating extremely sophisticated Classes developed by others!

When you steal from one author, it's plagiarism; if you steal from many, it's research. - Wilson Mizner

```
#!/usr/bin/env python
from pyx import*
import sys
#The command argument is the data file name:
print sys.argv[l]
# Use LaTeX to make title & axis labels:
text.set( mode="latex" )
# Instantiate graphxy object with size, limits and labels:
h = 0.8*6 # (height of plot box [in inches?])
w = 0.8*8 # (width of plot box [in inches?])
xmin = -25.0 # Note: without decimal points, these are treated as integers!
xmax =20.0
ymin =-2.4
ymax =2.0
g = graph.graphxy( width=w, height=h,
x=graph.axis.linear( min=xmin, max=xmax,
                            title="{\largelsf Independent Variable ``$X$"}" ),
y=graph.axis.linear( min=ymin, max=ymax,
    title="{\largelsf Dependent Variable ``$Y$"}" )
)
```

\# Plot the data directly from the input file:

```
g.plot( graph.data.file( sys.argv[l],
    x=2, dxmax=3, dxmin=4, y=5, dymax=6, dymin=7 ),
    styles=[graph.style.errorbar( size=0, errorbarattrs=[color.rgb.blue] ),
        graph.style.symbol( graph.style.symbol.circle,size=0.075,
        symbolattrs=[color.rgb.red] )] )
# Include the graph title, aesthetically located:
g.text( g.width/8, g.height+0.2, "{\large\sl Just Some Typical Data}" )
# Plot the zero-axes as "strokes" in screen coordinates:
xrng = xmax-xmin
x0pos = g.width*abs(xmin)/xrng
yrng = ymax-ymin
y0pos = g.height*abs(ymin/yrng)
g.stroke( path.line( x0pos, 0, x0pos, g.height ),
    [style.linestyle.dashed, color.rgb.blue] )
g.stroke( path.line( 0, y0pos, g.width, y0pos ),
    [style.linestyle.dashed, color.rgb.blue] )
```

\#Write an eps file: g.writeEPSfile("data-pyx.eps")
\#Write a pdf file:
g.writePDFfile("data-pyx.pdf")
print( " " )
print( "
 " )
print( "NOTE: PyX is designed for writing eps or pdf files!" ) print( "You will not see the plot on your screen unless" ) print( "you \# gv data-pyx.eps or \# xpdf data-pyx.pdf later." ) print( " "
print( " " )


