

# Diffraction as " $\infty$ -Slit Interference"

If  $I_0$  is the intensity at the central maximum,  $A_0 = \sqrt{I_0}$  is the amplitude at the central maximum. By dividing up the slit into  $N$  infinitesimal "pseudoslits", each contributing an amplitude  $A_1 = A_0/N$ , and letting  $N \rightarrow \infty$ , we get

$$A = A_0 (\sin \alpha) / \alpha \quad \text{or} \quad I = I_0 [(\sin \alpha) / \alpha]^2$$

where  $\alpha \equiv \pi (a \sin \theta) / \lambda$  and  $a$  = the width of the slit.

This diffraction pattern has its first minimum where  $\alpha = \pi$  or

$$a \sin \theta_1 = \lambda.$$

The **maxima** of  $I(\alpha)$  are found where the **slope** of  $(\sin \alpha) / \alpha$  is **zero**:

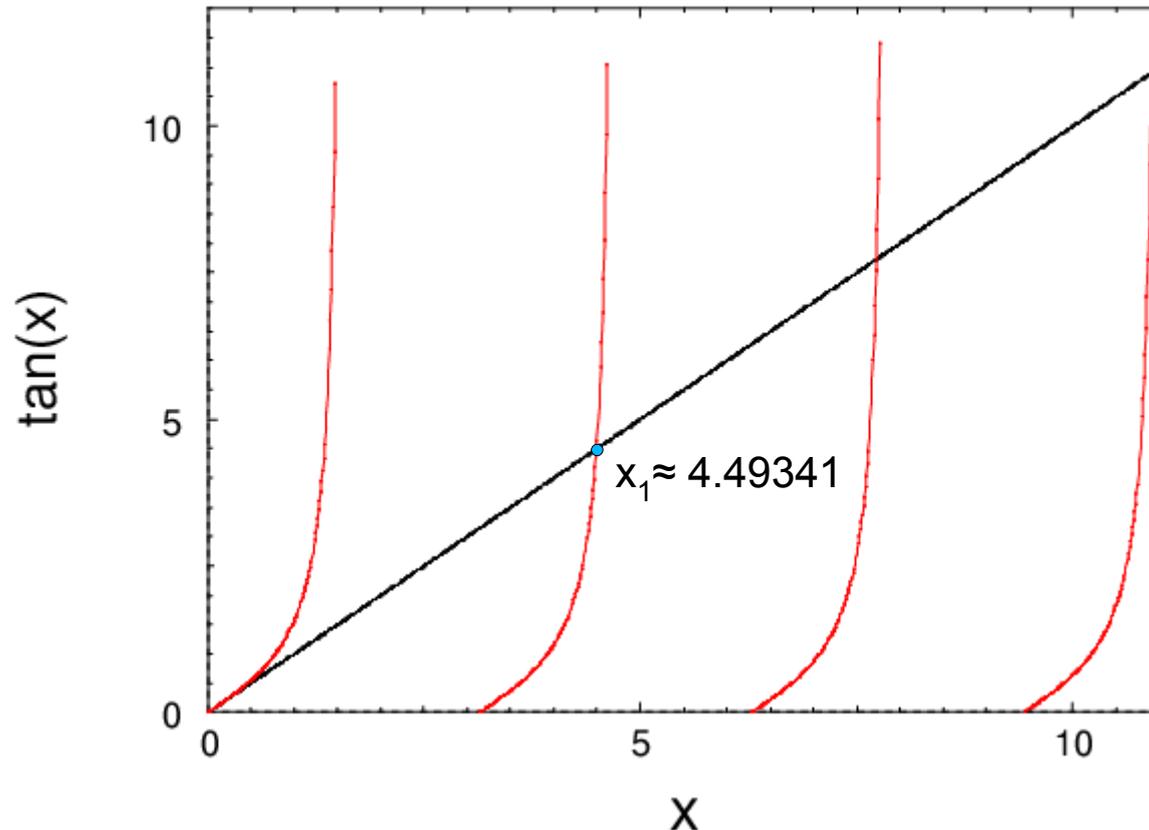
setting the derivative equal to zero gives (after some algebra)  $\tan \alpha = \alpha$

which is a **transcendental equation** best solved **graphically**.

# Maxima of Diffraction Pattern

The maxima of  $I(\alpha)$  occur where  $\tan \alpha = \alpha$ , a transcendental equation best solved graphically:

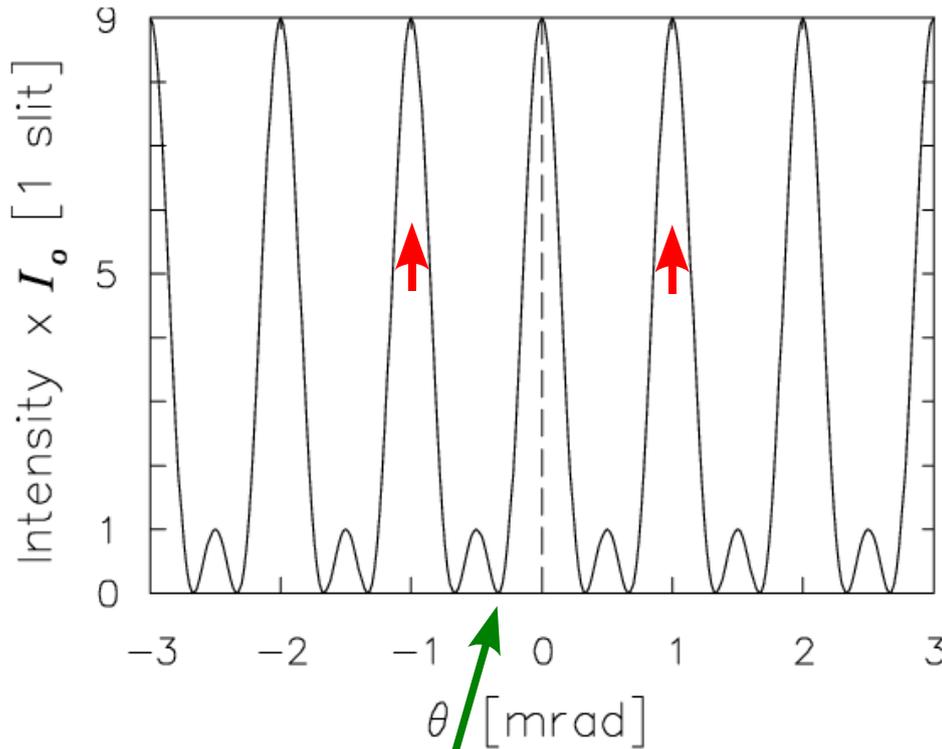
Solving the transcendental equation  $\tan(x) = x$



# N-Slit Gratings

What's the difference? Gratings have **finite-width** ( $a$ ) slits!

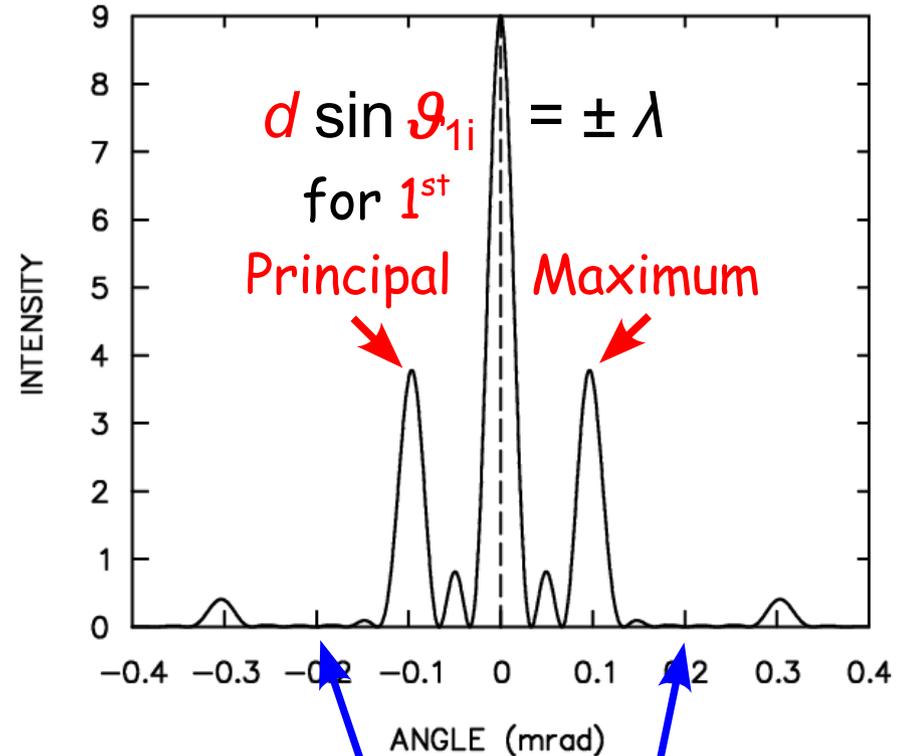
Ideal 3-slit intensity pattern



$$d \sin \vartheta_{\text{wid}} = \pm \lambda / N$$

for **width** of Principal Maxima.

3-slit Grating intensity pattern



$$d \sin \vartheta_{1i} = \pm \lambda$$

for 1<sup>st</sup>

Principal

Maximum

$$a \sin \vartheta_{1d} = \pm \lambda$$

for 1<sup>st</sup> diffraction minimum.

Be careful not to confuse  $\vartheta_{1i}$  with  $\vartheta_{1d}$  ! The formulae look alike but...

# Circular Apertures

We have been talking about "slits" as if all diffraction problems were one-dimensional. In reality, the most common type is circular, such as telescopes, laser cannons and the pupil of your eye. The following handwaving logic is not a proof, but a plausibility argument:

The narrower the slit, the wider the diffraction pattern. (Look at the formula for the first minimum!) Picture a circular aperture as a square aperture with the "corners chopped off": on average, it is narrower than the original square whose side was equal to the circle's diameter. Thus you would expect it to produce a wider diffraction pattern. Indeed it does! The numerical difference is a factor of 1.22: instead of  $a \sin \theta_1 = \lambda$  we have

$$a \sin \theta_1 = 1.22 \lambda .$$

# Resolution

Diffraction is "reversible" in the sense that two light sources **inside** a telescope shining out through an aperture would produce overlapping patterns at a distant detector for the same conditions that two point sources at the **detector's** location would no longer be **resolvable** by the telescope's optics.

Thus the criterion for "**resolvability**" of two distant stars (for example) by a telescope of diameter  $a$  is that their angular separation be greater than the angle  $\theta_{1d}$  given by  $a \sin \theta_1 = 1.22 \lambda$  between each one's central maximum and the first minimum of its diffraction pattern. This "**Rayleigh criterion**" also applies for microscopes, the pupil of the eye, etc.

# Dispersion

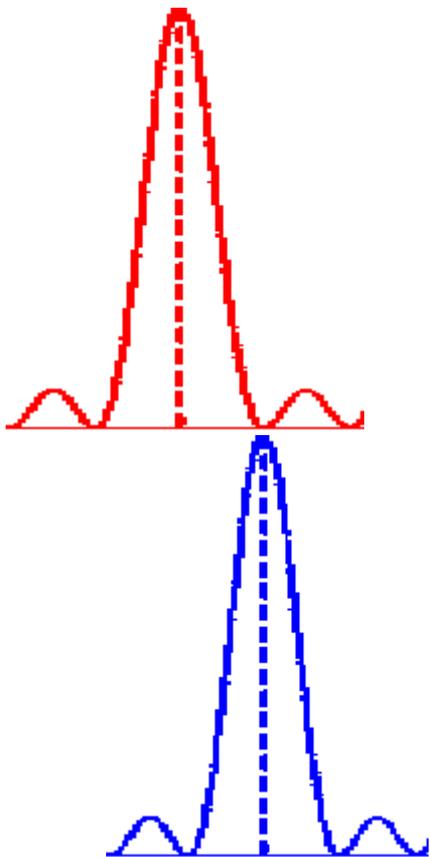
Since the angular pattern of interference and diffraction from a grating explicitly depends on the wavelength  $\lambda$ , it follows that light of different wavelengths will be "bent" by different angles. If we consider the  $m^{\text{th}}$  Principal Maximum, for which  $d \sin \vartheta_m = m \lambda$ , and take the derivative of both sides with respect to  $\lambda$ , we get  $d \cos \vartheta_m (d\vartheta_m/d\lambda) = m$  or  $d\vartheta_m/d\lambda = m/d \cos \vartheta_m$  giving  $d\vartheta_m/d\lambda \approx m/d$  for small angles.

Thus if the purpose of our grating is to "resolve" different colours (known as "dispersion") then we want to have the smallest possible slit spacing  $d$  and the largest possible "order"  $m$ .

$d\vartheta_m/d\lambda \equiv D$  is known as "the Dispersion" of a grating.

# Resolving Power

Again assuming we are using a grating to measure  $\lambda$ , how close together ( $\Delta\lambda$ ) can two wavelengths be ( $\lambda' = \lambda + \Delta\lambda$ ) and still be resolved? That is, if  $\lambda$  has an  $m^{\text{th}}$  order Principal Maximum ( $\text{PM}_m$ ) at  $\vartheta_m$  then  $\lambda'$  has its  $\text{PM}_m$  at  $\vartheta_m' = \vartheta_m + \Delta\vartheta_m$  right on top of the 1<sup>st</sup> minimum beyond  $\vartheta_m$  for  $\lambda$ .



We know that  $d \sin \vartheta_m = m\lambda$ ,  $d \sin \vartheta_m' = m\lambda'$  and  $d \sin (\vartheta_m + \Delta\vartheta_m) = (m + 1/N) \lambda$  so that the extra path length difference between adjacent slits,  $\lambda/N$ , ensures a phasor diagram that closes on itself in  $N$  phasors. So we must have  $m\lambda' = (m + 1/N) \lambda$  or  $\lambda + \Delta\lambda = \lambda + \lambda/mN$  or

$$\lambda/\Delta\lambda = mN \equiv R,$$

the "Resolving power" of the grating.