

Diffraction as " ∞ -Slit Interference"

If I_0 is the intensity at the central maximum, $A_0 = \sqrt{I_0}$ is the amplitude at the central maximum. By dividing up the slit into N infinitesimal "pseudoslits", each contributing an amplitude $A_1 = A_0/N$, and letting $N \rightarrow \infty$, we get

$$A = A_0 (\sin \alpha) / \alpha \quad \text{or} \quad I = I_0 [(\sin \alpha) / \alpha]^2$$

where $\alpha \equiv \pi (a \sin \theta) / \lambda$ and a = the width of the slit.

This diffraction pattern has its first minimum where $\alpha = \pi$ or

$$a \sin \theta_1 = \lambda.$$

The **maxima** of $I(\alpha)$ are found where the **slope** of $(\sin \alpha) / \alpha$ is **zero**:

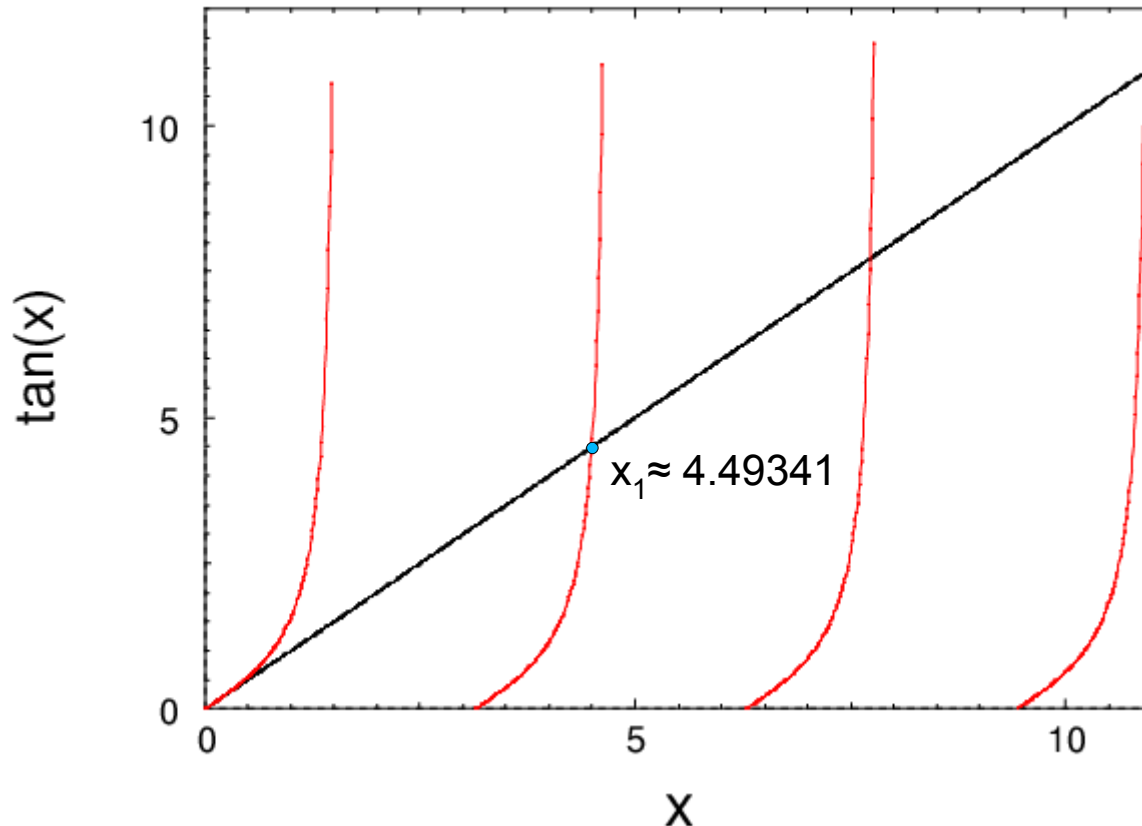
setting the derivative equal to zero gives (after some algebra) $\tan \alpha = \alpha$

which is a **transcendental equation** best solved **graphically**.

Maxima of Diffraction Pattern

The maxima of $I(\alpha)$ occur where $\tan \alpha = \alpha$, a transcendental equation best solved graphically:

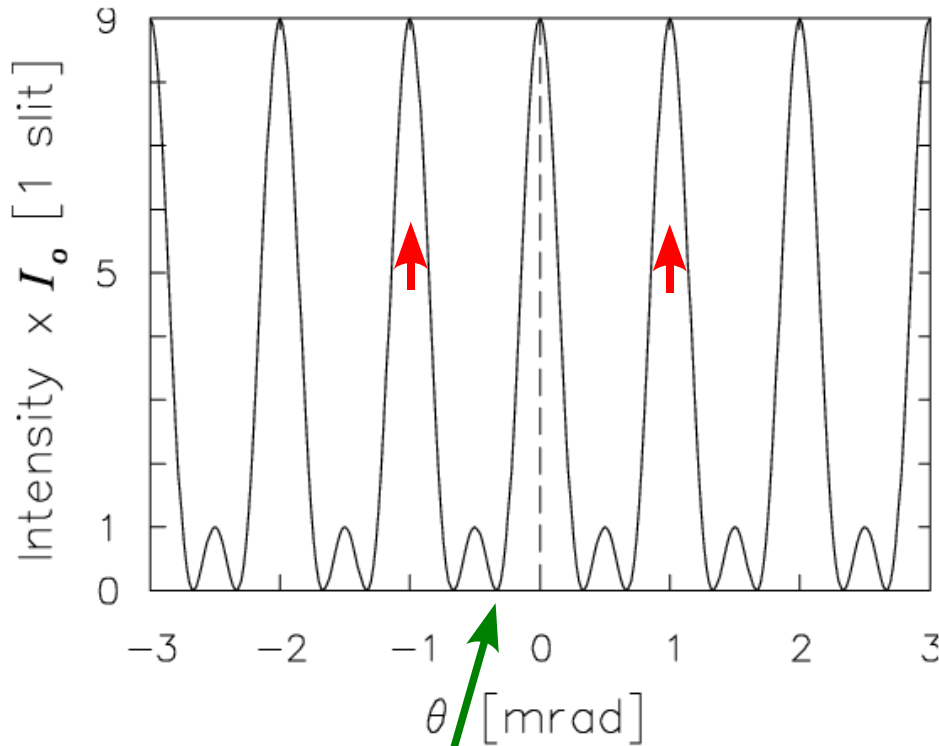
Solving the transcendental equation $\tan(x) = x$



N-Slit Gratings

What's the difference? Gratings have **finite-width** (a) slits!

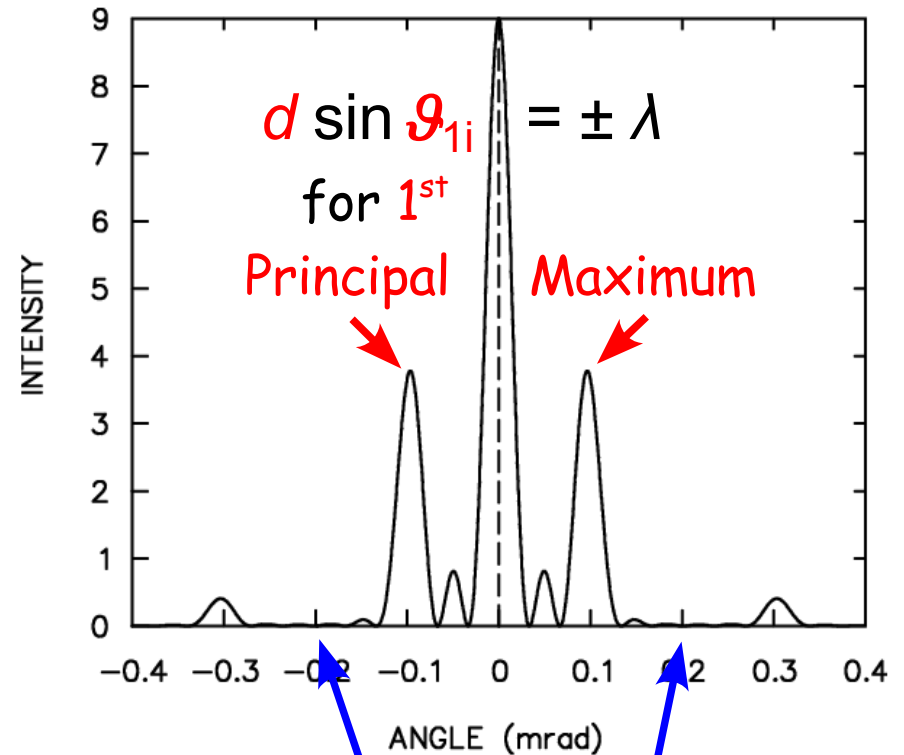
Ideal 3-slit intensity pattern



$$d \sin \vartheta_{\text{wid}} = \pm \lambda / N$$

for **width** of Principal Maxima.

3-slit Grating intensity pattern



$$d \sin \vartheta_{1i} = \pm \lambda$$

for 1st Principal Maximum

$$a \sin \vartheta_{1d} = \pm \lambda$$

for 1st diffraction minimum.

Be careful not to confuse ϑ_{1i} with ϑ_{1d} ! The formulae look alike but...

Circular Apertures

We have been talking about "slits" as if all diffraction problems were one-dimensional. In reality, the most common type is circular, such as telescopes, laser cannons and the pupil of your eye. The following handwaving logic is not a proof, but a plausibility argument:

The narrower the slit, the wider the diffraction pattern. (Look at the formula for the first minimum!) Picture a circular aperture as a square aperture with the "corners chopped off": on average, it is narrower than the original square whose side was equal to the circle's diameter. Thus you would expect it to produce a wider diffraction pattern. Indeed it does! The numerical difference is a factor of 1.22: instead of $a \sin \theta_1 = \lambda$ we have

$$a \sin \theta_1 = 1.22 \lambda .$$

Resolution

Diffraction is "reversible" in the sense that two light sources **inside** a telescope shining out through an aperture would produce overlapping patterns at a distant detector for the same conditions that two point sources at the **detector's** location would no longer be **resolvable** by the telescope's optics.

Thus the criterion for "**resolvability**" of two distant stars (for example) by a telescope of diameter a is that their angular separation be greater than the angle θ_{1d} given by $a \sin \theta_1 = 1.22 \lambda$ between each one's central maximum and the first minimum of its diffraction pattern. This "**Rayleigh criterion**" also applies for microscopes, the pupil of the eye, etc.

Dispersion

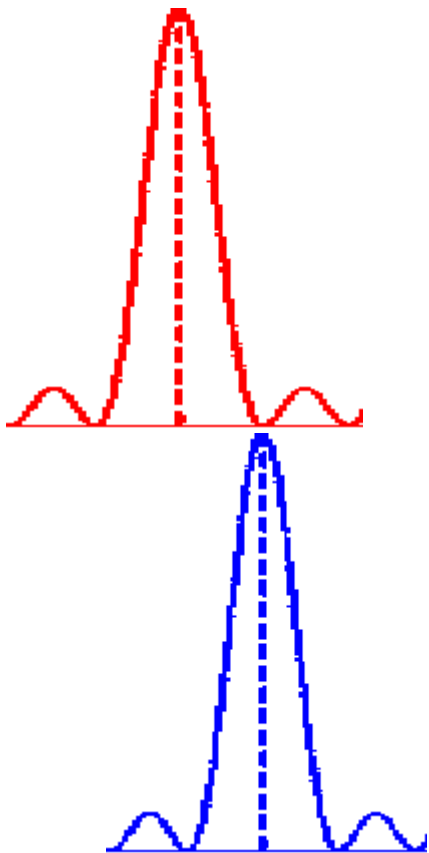
Since the angular pattern of interference and diffraction from a grating explicitly depends on the wavelength λ , it follows that light of different wavelengths will be "bent" by different angles. If we consider the m^{th} Principal Maximum, for which $d \sin \vartheta_m = m \lambda$, and take the derivative of both sides with respect to λ , we get $d \cos \vartheta_m (d\vartheta_m/d\lambda) = m$ or $d\vartheta_m/d\lambda = m/d \cos \vartheta_m$ giving $d\vartheta_m/d\lambda \approx m/d$ for small angles.

Thus if the purpose of our grating is to "resolve" different colours (known as "dispersion") then we want to have the smallest possible slit spacing d and the largest possible "order" m .

$d\vartheta_m/d\lambda \equiv D$ is known as "the Dispersion" of a grating.

Resolving Power

Again assuming we are using a grating to measure λ , how close together ($\Delta\lambda$) can two wavelengths be ($\lambda' = \lambda + \Delta\lambda$) and still be resolved? That is, if λ has an m^{th} order Principal Maximum (PM_m) at ϑ_m then λ' has its PM_m at $\vartheta_m' = \vartheta_m + \Delta\vartheta_m$ right on top of the 1st minimum beyond ϑ_m for λ .



We know that $d \sin \vartheta_m = m\lambda$, $d \sin \vartheta_m' = m\lambda'$ and $d \sin (\vartheta_m + \Delta\vartheta_m) = (m + 1/N) \lambda$ so that the extra path length difference between adjacent slits, λ/N , ensures a phasor diagram that closes on itself in N phasors. So we must have $m\lambda' = (m + 1/N) \lambda$ or $\lambda + \Delta\lambda = \lambda + \lambda/mN$ or

$$\lambda/\Delta\lambda = mN \equiv R,$$

the "Resolving power" of the grating.